# ODYSSEY INSTITUTE FOR ADVANCED AND INTERNATIONAL STUDIES BUCKEYE AZ



#### WHAT IS OIAIS?

- OIAIS is our High School, it stands for The Odyssey Institute for Advanced and International Studies in Buckeye, Arizona.
- We are an IB School with a focus on high academic achievement, character acquisition, and cultural awareness.
- The Odyssey Institute emphasizes global citizenship and personal values, and the bar is set nothing short of excellence for all team

members and scholars.



#### WHO IS TEAM 6174?

- We are a FIRST FTC Registered Robotics Team!
- We were founded by Coach Tom
   Kolberg in 2012 with 5 members
   (all freshman), our 1<sup>st</sup> year we finished last, but we never gave up!
- The faces may change throughout the years but our team is always comprised of like minded scholars anxious to explore the world of STEM and Robotics!
- We have traveled to the State Championship several times, as well as to Super Regionals in Spokane, and to the World Championship in Houston.
- We are the Current State Champions (defined by having won the Inspire Award at the 2018 State Championships).



#### For Inspiration and Recognition of Science & Technology.



**FIRST** ® Robotics Competition is the ultimate **Sport for** the Mind. High-school student participants call it "the hardest fun you'll ever have."

Under strict rules, limited resources, and an intense sixweek time limit, teams of students are challenged to raise funds, design a team "brand," hone teamwork skills, and build and program industrial-size robots to play a difficult field game against like-minded competitors. It's as close to real-world engineering as a student can get. Volunteer professional mentors lend their time and talents to guide each team. Each season ends with an exciting *FIRST* ® Championship.

### FIRST CORE VALUES

To further unify the mission of *FIRST*® and create consistency as students progress through their programs, they have created a cross-program set of values that represents the *FIRST*® experience and the *FIRST*® community. They express the *FIRST*® philosophies of Gracious Professionalism® and Cooperation® through our Core Values:

- Discovery: We explore new skills and ideas.
- Innovation: We use creativity and persistence to solve problems.
- Impact: We apply what we learn to improve our world.
- Inclusion: We respect each other and embrace our differences.
- Teamwork: We are stronger when we work together.
- Fun: We enjoy and celebrate what we do!

#### HOW FTC WORKS

FIRST ® Offers several leagues.

We are part of the FTC.
First Tech Challenge



Ages 14-18 (Grades 9-12)

Mentored by STEM professionals, teams compete with 120-pound robots of their own design, combining the excitement of sport with the rigors of science and technology. It's a sport where every student can go pro.

- Robotics
- Learn From the Pros
- Game Play
- Scholarships

#### FIRST. TECH CHALLENGE

Ages 12-18 (Grades 7-12)

Students learn to think like engineers. Teams build robots from a reusable kit of parts, develop strategies, document their progress in an engineering notebook, and compete head to head.

- Robotics
- Engineering Notebook
- Game Play
- Scholarships

#### FIRST. LEGO LEAGUE

Ages 9-16\* (Grades 4-8)

\*Ages vary by country

Guided by FIRST Core Values, teams build and program autonomous robots using LEGO® MINDSTORMS® technology to solve a series of missions on a themed playing field. They also develop research projects based on a real-world theme that changes annually.

- Robotics
- LEGO® MINDSTORMS®
- Game Play
- Research

FIRST. LEGO LEAGUE JR.

Ages 6-10 (Grades K-4)

Teams explore today's scientific challenges, then present what they learned using a *Show Me* poster. They also build a LEGO® model and program it to make it move using LEGO® Education WeDo 2.0.

- Engineering Notebook
- LEGO® Education WeDo 2.0
- Research
- Presentations

#### WHAT IS FIRST ® TECH CHALLENGE (FTC)?

- It's way more than just building robots. FIRST Tech Challenge teams (Grades 7-12) are challenged each year to design, build, program, and operate robots to compete in a head-to-head challenge in an alliance format. Participants call it "the hardest fun you'll ever have!"
- Guided by adult Coaches and Mentors, students develop STEM skills and practice engineering principles (like keeping an engineering notebook), while realizing the value of hard work, innovation, and sharing ideas. Teams also must raise funds, design and market their team brand, and do community outreach.
- Each season concludes with a World Championship.

## BEING ON A ROBOTICS TEAM WITH FIRST ® ALLOWS OUR SCHOLARS TO....

- Design, build, and program robots from scratch to accomplish a goal
- Get hands-on programming and rapid prototyping experience
- Apply real-world math and science concepts
- Document the engineering process
- Develop problem-solving, organizational and team-building skills
- Learn about Gracious Professionalism
- Compete and cooperate in Alliances at tournaments
- Meet like minded scholars from around the world
- Earn a place in the FTC World Championship
- Qualify for more than \$10 Million in college scholarships
- Make life long friendships!





#### 2018-2019 SEASON GAME

ROVER RUCKUS<sup>SM</sup> presented by Qualcomm<sup>®</sup> Incorporated is played on a 12 ft. x 12 ft. (3.7m x 3.7m) square field with approximately 1 ft. (0.3 m) high walls and a soft foam mat floor. The object of the game is to attain a higher score than the opposing alliance by descending from the Lander, collecting Minerals from the Crater, sorting and scoring Minerals into the Cargo Hold of the Lander, performing Autonomous tasks, and navigating to specific parts of the Playing Field. The Scoring Elements for the game are 60 Silver Minerals and 90 Gold Minerals, and a team supplied Team Marker.

There are two alliances of two robots each — "red" and "blue". There are two alliance-neutral Craters sit in opposite corners of the Playing Field and two Alliance- specific Depots are in the other corners. Unique navigation targets are placed in the center of each field wall. In front of each corner is a Mineral Sampling Field with 2 Silver Minerals and 1 Gold Mineral, randomly lined up. Field personnel will randomize the Minerals in the Sampling Field prior to the start of the Match. The remaining Minerals are divided approximately equally and placed in each Crater.

The Lander sits in the center of the field with Alliance- specific Landing Zones marked by red and blue tape surrounding it. Prior to the start of a match, robots may be Latched onto the Lander. Robots that cannot be Latched must start in the alliance's Landing Zone under one of the Alliance's Lander Support Bracket. Robots may also preload a Team Marker.

#### WHY DO WE NEED SPONSORS?

We are very thankful for ALL of our sponsors, every little bit helps and we could not do it without you!

Better Parts & Spare Parts

Every year we build a new robot to accomplish the tasks in the new game, we reuse what we can from the previous season but some parts wear out after several competitions. There is always a need for NXT, wheels, plexiglass, gears, motors, servos, etc. Part of being in FIRST, they teach us to be prepared for anything - extra parts are required to have on hand, such as extra gears, motors, servos, controllers, etc.

**Technology** 

Part of the game is to run in autonomous mode, for this our talented programmers need current software, Wi-Fi routers and phone to control the robot. We also have a CAD team that is busy designing the robot as we speak!

**Practice Facilities** 

In addition to building a functional robot, an imperative part of being a winning team is practice, practice! This creates the need for FTC Regulated Mats, FTC Playing Field, carts and tool boxes to transport the robot and tools to competitions, and of course safety glasses!

**Team Spirit** 

There is nothing better than looking into the stands or on the field and seeing all the support we have! A fun part of FIRST as well is to show our team spirit in the pits by having banners, T-Shirts, hats, posters, buttons and bracelets to hand out to other teams, etc.

Competition Fees
& Travel
Expenses

Each competition we enter gets us one step closer to State Championships and possibly World Championships, however with each competition there are entrance fees and travel expenses.

Community
Outreach

We love reaching out to our community and spreading the word about STEM, robotics, and FIRST. At the end of the season there is also an award that FIRST presents to teams that have shown enthusiasm in getting out into their community both outreach and sponsor wise!

#### WHY ARE WE VISITING YOU TODAY?

It's simple, We need your support! The new season has just begun and we are excited to create our robot and get to qualifiers and competitions!

There are three fundamental and important steps to be an FTC Robotics Team with *FIRST* ®.

- **Step 1:** Fundraising to raise money to acquire parts to build the above mentioned robot.
- Step 2: Build Innovative Robots that can accomplish the tasks set forth in each year's game.
- Step 3: Community Outreach to not only help in our communities but also share how great robots are!



#### **Section 1.1 Fundraising Plan Overview**

The FIRST Fundraising Plan Overview is a key component of a team business plan that is specifically focused on team fundraising and Sponsor benefits. The overview has been created to help teams organize their fundraising efforts. A team has to have a clear understanding of their strengths, weaknesses, benefits of sponsorship, and impact before they can start approaching Sponsors to create a partnership. The Fundraising Plan Overview helps a team:

- Discover areas of strengths and weakness.
- Organize a budget.
- Understand the impact of their program.
- Explain the benefits of a partnership with a sponsor.

## E DID IT! GOAL 90% 80%

## STEP 1. FUNDRAISING

- **FIRST** ® expects teams to raise their own funds for competition. Teams are not expected to be fully funded by their host school or organization.
- We also obtain life skills by raising our own money.
  - Helps us in our planning to create and maintain a sustainable club.
  - Expansion of our robotics program.
  - Reduces dependency on our parents & school.

#### STEP 2. BUILD ROBOTS AND COMPETE



#### STEP 3. COMMUNITY OUTREACH

It is true that community outreach is a requirement to be a registered team of *FIRST*<sup>®</sup> ... however, as a team... we LOVE to give back to our community and spread the word about STEM!



#### **TEAM 6174 IN THE COMMUNITY**





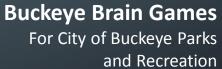






Helping Boy Scouts and Girl Scouts to earn their robotics badges











Our local Home Depot asked us to come out during the summer and help with their Kid's Workshops, we also bring our robot and introduce young kids to the world of robotics!



#### **OUR HISTORY..WE'VE COME A LONG WAY!**















2012-2013

2013-2014

2014-2015

2015-2016

2016-2017

2017-2018

2018-2019

- 5 MEMBERS (all freshman)
- Our rookie season
- "No name" team
- Competed in only one competition and... finished dead last!

- 9 MEMBERS
- We selected the name "Automatons"
- Reached the finals at the Arizona State Championship before being eliminated

- 11 MEMBERS
- Nominated for 13 Awards and Won 4!
- 1st alternate to advance from States to Regionals

- 15 MEMBERS
- 1st season with upper classman
- Won the Inspire Award FTC's highest honor!
- Nominated for 12 Awards and Won 3!
- Competed at the State Championship in Flagstaff
- 1<sup>st</sup> alternate to to advance to Regionals

- 11 MEMBERS
- Nominated for 11 Awards and Won 4!
- 1st alternate to advance from States to Regionals
- Competed at the World Championships in Houston, TX

- 15 MEMBERS
- Won the Inspire Award FTC's highest honor!
- Nominated for 12 Awards and Won 4!
- Competed in the State Championship, Won the Inspire Award making us the State Champs, and advanced to Regionals in Spoke, WA!
- 14 MEMBERS

   (2 Seniors,
   everyone else
   are freshman
   and
   sophomores)
- Reigning State Champions!

THE SKY
IS THE LIMIT!

#### THANK YOU TO OUR SPONSORS!





























